

Company:			
Contact/Name:		Phone:	
E-Mail:			
Make:		Model:	
Year:		Body Type:	<input type="checkbox"/> Dual Cab <input type="checkbox"/> Extra Cab <input type="checkbox"/> Single Cab <input type="checkbox"/> Wagon
Location:		Mine Site:	

Basic Mine Requirements

Positive Identification

- Call Signs
- Reflective Yellow Tape (Sides)
- Reflective Red Tape (Rear)

Roll Over Protection Systems

- 6 Point Internal ROPS (Wagon Only)
- 4 Point Internal ROPS (Dual or Extra Cab Only)
- External ROPS (Single Cab Only)

Fire Extinguishers

- 1kg Fire Extinguisher
- 2.5kg Fire Extinguisher
- 4.5kg Fire Extinguisher
- 9kg Fire Extinguisher
- Fire Suppression System

Wheel Chocks

- Black Rubber Wheel Chocks (Pair)
- H/Duty Poly Wheel Chocks (Pair)

Traffic Control Devices

- Safety Triangles (Set of 3)
- E-Flares Small (Set of 3)
- E-Flares Large (With Torch) (Set of 3)

Load Guard

- Factory Tub Body Load Guard (Ute)
- Cargo Barrier (Wagon)

Isolation and Lockout

- Start Isolation with Jump Start Receptacle
- Battery Isolation with Jump Start Receptacle

Safety Lighting

- Elevated Tail Lights
- Amber Rotating Beacon
- Amber Strobe
- Reverse Alarm
- Work Lights

Communications

- VHF Radio
- Commercial UHF
- UHF (CB)

First Aid

- Glove Box First Aid Kit (Basic)
- Glove Box First Aid Kit (Emergency)
- Mine Grade First Aid Kit (Trauma)

Wheel Nut Indicators

- Checkpoint Indicators (Steel Wheels)
- Dustite Indicators (Alloy Wheels)

Flag

- Standard Mine Flag
- Deluxe Mine Flag

Recommended Optional Accessories

Body Type (Ute Only)

- Mine Duty Steel Tray (Suit External ROPS)
- Service Body (Suit External ROPS)
- Mine Duty Steel Tray - Standard

Suspension Upgrade

- Suspension Kit
- GVM Upgrade (70 series or Patrol)
- Bellows

Wheel and Tyre Upgrades

- H/Duty Steel Mine Grade Wheels
- All Terrain Tyres
- Mud Terrain Tyres

External Protection Equipment

- Bull Bar
- Spot Lights
- Snorkel
- Sump Guard

Internal Protection Equipment

- Canvas Seat Covers
- Rubber Floor Mats

Towbar

- H/Duty Tow Bar
- Pintle Hook